



CANADA'S FIRST E-GAMING AND E-SPORTS ETF

KEY FUND FACTS

| |
|---|
| NAV PER UNIT: \$21.93 |
| LISTING DATE: June 17, 2019 |
| ETF TSX TICKER(S): HERO (Hedged) |
| INDICATIVE YIELD¹: 1.16% |
| ASSET CLASS: Global Equities |
| STYLE: Index-Based |
| CUSIP: 30052Y109 |
| EXCHANGE: Toronto Stock Exchange (TSX) |
| CURRENCY: CAD |
| MANAGEMENT FEE²: 0.70% |
| DISTRIBUTION FREQUENCY: Quarterly |
| REGISTERED ACCOUNT ELIGIBILITY: Yes |

KEY INDEX FACTS

| |
|--|
| INDEX: Solactive eGaming Index |
| INDEX PROVIDER: Solactive AG |
| INDEX TICKER: SOEGAMPH |
| WEIGHTING: Market Cap |
| REBALANCING SCHEDULE: Quarterly |
| NUMBER OF HOLDINGS: 57 |

INVESTMENT OBJECTIVE

HERO seeks to replicate, to the extent reasonably possible and before fees and expenses, the performance of the Solactive eGaming Index, or any successor thereto. HERO primarily invests in equity securities of companies listed domestically and globally, and other issuers, with business activities in the gaming industry.

TOP 10 HOLDINGS

| | WEIGHT |
|--------------------------------------|--------|
| 1. ACTIVISION BLIZZARD INC | 10.56% |
| 2. NETEASE INC | 10.20% |
| 3. ELECTRONIC ARTS INC | 10.00% |
| 4. NINTENDO CO LTD | 8.85% |
| 5. NEXON CO LTD | 6.51% |
| 6. SEA LTD | 6.40% |
| 7. TAKE-TWO INTERACTIVE SOFTWARE INC | 5.47% |
| 8. NCSOFT CORP | 5.23% |
| 9. BANDAI NAMCO HOLDINGS INC | 5.07% |
| 10. UBISOFT ENTERTAINMENT SA | 4.29% |

GEOGRAPHIC ALLOCATION

| | |
|---------------|-----|
| JAPAN | 30% |
| UNITED STATES | 29% |
| CHINA | 15% |
| SOUTH KOREA | 10% |
| SINGAPORE | 7% |
| FRANCE | 4% |
| POLAND | 2% |
| SWEDEN | 2% |
| TAIWAN | 1% |

INDUSTRY ALLOCATION

| | |
|--------------------------------|-----|
| INTERACTIVE HOME ENTERTAINMENT | 90% |
| LEISURE PRODUCTS | 7% |
| APPLICATION SOFTWARE | 2% |
| INTERACTIVE MEDIA & SERVICES | 1% |



Who Should Consider This ETF?

Investors:

- Seeking capital appreciation through exposure to equity securities of companies involved in hardware, software and services relating to the electronic gaming industry
- That are willing to accept a medium degree of risk
- That do not need a steady source of income from their investment

Percentages may not add up to 100% due to rounding.

¹ Gross of MER. Source: Bloomberg, as at February 28, 2020.

² Plus applicable sales taxes.

INDEX METHODOLOGY

Measures the performance of equity securities (including ADRs or GDRs) of companies listed in Australia, Austria, Belgium, Canada, Denmark, Finland, France, Germany, Hong Kong, Ireland, Israel, Italy, Japan, Netherlands, New Zealand, Norway, Poland, Portugal, Singapore, South Korea, Sweden, Switzerland, Taiwan, United Kingdom, or the United States that are software providers for eGaming and eSports.

+

Companies classified in the following RBICS Sub-Industries are eligible for inclusion into the HERO Index: Other Games Software, Online Game Websites and Software, Handheld and Smart Phone Games Software, Console Games Software, and Electronic Gaming/Entertainment Electronics Makers.

+

These companies must have a minimum market cap of CAD \$100 million and have a minimum liquidity threshold of CAD \$2 million.

DISCLAIMER

Commissions, management fees and expenses all may be associated with exchange traded mutual funds (ETFs). Please read the prospectus before investing. ETFs are not guaranteed, their values change frequently and past performance may not be repeated. There are risks involved with investing in ETFs. Please read the prospectus for a complete description of risks relevant to the ETF. Investors may incur customary brokerage commissions in buying or selling ETF units.

Investors should monitor their holdings, as frequently as daily, to ensure that they remain consistent with their investment strategies.

Evolve ETFs

Brookfield Place, 161 Bay Street, Suite 2700, Toronto ON M5J 2S1
416.214.4884 | 1.844.370.4884 | www.evolveetfs.com



Evolve ETFs